

Week~at~a~Gleek

	SUNDAY 6/21	MONDAY 6/22	TUESDAY 6/23	WEDNESDAY 6/24	THURSDAY 6/25	FRIDAY 6/26
7 am		7:30 Co-op Camp Cafe (Store Porch)	→			
8		7:30 Yoga - bring a towel (flagpole)	→			
9	BREAKFAST	BREAKFAST	BREAKFAST	BREAKFAST	BREAKFAST	BREAKFAST
10	9:00 Crafts Sign-ups	9:15 Afghanistan Report & Discussion (Chapel, Camilla Barry)	8:30 Kid's fishing trip (Meet at Flagpole, Ed Stone & crew)	9:15 Geoph's Utopian Visions (Chapel)	9:00 Co-op Treasure Hunt All-day Trips: Shaver Lake swim Shaver Lake Pontoon Boat Horseback Riding	9:15 Eat Well, Live Healthy (Chapel, Dani)
11	10:30 Discussion Planning: Review Agenda	10:45 Preschool Cooperatives: How parents and teaches work together (Rec Hall, Susie Stone)	9:15 Co-ops Then, Now, And To Come (Rec Hall, Bob Burgess and Jim Ellinger)	10:30 Hike with Geoph to Upper Potholes (Meet at Chapel after video, led by teens group)	NOTE: PICK UP KIDS FROM CRAFTS AT 10:30 ON THURS	CAMP CLEANUP!!! 10:30 Camp evaluation (Rec Hall)
Noon					Day Trips	
1	12:30 LUNCH	12:30 LUNCH	BAG LUNCHES	12:30 LUNCH	BAG LUNCH	12:30 LUNCH
2	1:15 Ice Cream Social (Dining Hall)	T-Shirt/Book sales after lunch	1:30 Kid Video "Kung Fu Panda" (Chapel)	1-5 Tie-Dye rinsing	PICK UP AT BREAKFAST	T-Shirt/Book sales after lunch
3	Big Creek Pool Open every day but Sunday, 1-4:30, \$2 each; night swim Wednesday 6-8	1:30 -5:00 Tie-Dye and Fiber Arts Fun* (Craft Shack, Ellen Davis, Joy Lily, Camilla Barry, etc.)	2:00 Wilderness First Aid (Rec Hall, Karen)	2:00 Kirkhoff Dome Hike (possible, will meet at flagpole, Victor & Scott)		3:00 Build a Tilapia Fish Farm In Your Own Backyard (Rec Hall, Nick Stone)
4		2:00 Music Workshop (Rec Hall, Victor)	ADDS: Watch the daily news for announcements of afternoon hikes, outings, etc. that campers organize for the benefit of all (longer trips possible on Thursday).			
5	5:00 12-step meeting (Spring House)	4:30 New Games (Sports Field, Jennifer & Edward)	4:30 Zydeco Dance (Rec Hall, Naomi)	4:30 New Games (Sports Field, Jennifer & Edward)	All-Day Outings and Activities (more info in paper)	
6		5:00 12-step meeting (Spring House)	5:00 12-step meeting (Spring House)	5:00 12-step meeting (Spring House)	5:00 12-step meeting (Spring House)	5:00 12-step meeting (Spring House)
7	DINNER OUTDOOR BBQ	DINNER	5:41 All-Camp Photo	DINNER	DINNER : Birthdays OUTDOOR BBQ	DINNER AND TIP KITCHEN STAFF
8	7:00 Story Time (Rec Hall Porch)	7:00 Story Time (Rec Porch)	7:00 Story Time (Rec Porch)	7:00 Story Time (Rec Porch)	Auction immediately following dinner	7:00 Story Time (Rec Porch)
9	7:30 Sponsors of teens orientation (Spring House)	8:15 Radio Outside The Station (Chapel, Jim Ellinger)	7:30 Campfire	Dusk CARNIVAL!! in the playground	7:00 Story Time (Rec Porch)	7:30 Talent Show & Camp Awards Presentation
10	7:30 Campfire	8:30 Folk Dancing	7:30 Geoph's Utopian Visions (Chapel)	9:00 Folk Dancing (Rec Hall)	7:30 Campfire	
11	8:30 Financial Aid 101 (Spring House, Sheryl)		8:30 Folk Dancing	9:30 Fred Converse Memorial Relationships Workshop (meet at Kings Cabin after Carnival Karen Horan)	8:00 Bingo (Spring House, Open To All, Alice)	
	8:30 Folk Dancing			9:30 Adults vs. Teens Volleyball (after Carnival)	8:30 Folk Dancing (Rec Hall)	9:30 Folk Dancing
	WiFi Cafe on Store Porch	10:00 Break Dance with Evan (Evan, Rec Hall)	10:00 Improv Workshop (Rec Hall, Isa & Stephen)		9:30 Science, Technology, and the Cosmos (Flag Pole, Bob B.)	
	SATURDAY 2-6:00 REGISTRATION 6:00 DINNER 7:30 ALL-CAMP MEETING 9:00 FOLK DANCING	* CONTINUES ALL WEEK!				SATURDAY CHECKOUT TIME 10:00 A.M.

NOTE: This overview is tentative, and will change as new activities are added and these roughed-in events are re-scheduled. Creativity & flexibility reign.

PITCH IN: This is a cooperative camp, so a lot of what happens will depend on campers pitching in to organize such things as kid's softball, campfire sing-alongs, assorted trips (such as horseback riding or pontoon boating), and the day trips on Thursday. So get inspired, and do your part!

UPDATES: In the daily camp newspaper and on the day board you'll find updated times, locations, and schedule changes.

